

Antonio Carranza Pérez
contact@antoniocarranza.com
www.antoniocarranza.com
+44 07563739207

REEL BREAKDOWN

1" - 16"': Philips "Led Light", TV Commercial. The Mill.

Tasks: Lighting, Modelling, Shading & Camera Tracking.

I also worked on the creation of the new lighting integration system (lighting, rendering with Mental Ray).

Software: XSI, Mental Ray, Nuke & 3DEqualizer.

17" - 25"': Müller Fruit Corner "Wonderfull stuff", TV Commercial. The Mill.

Tasks: Lighting, Rendering and Pre-comp.

Role: Lighting and Compositing Artist.

Software: XSI & Nuke.

26" - 47"': Verizon "Droid Charge", TV Commercial. The Mill.

Tasks: Lighting, Modelling & Shading.

Role: Lead Operator. Section "Loading Bay", Lighting, and Shading.

Software: XSI.

48" - 51"': Ford Focus C-Max "Packed with Tech", TV Commercial. The Mill

Tasks: Modelling and Layout.

I worked on the modelling and slices of different car parts.

Role: Modeller.

Software: XSI.

52" - 57"': Gaviscon "Core", TV Commercial. The Mill

Tasks: Lighting and Composition.

Role: Lighting and Shading Operator.

Software: XSI & Nuke.

Antonio Carranza Pérez
contact@antoniocarranza.com
www.antoniocarranza.com
+44 07563739207

58" – 1' 27": Comfort, TV Commercials. The Mill

Tasks: Modelling, Lighting and Shading.

Role: Lead/Senior XSI Generalist.

Software: XSI, Nuke, Photoshop and After Effects.

1'28" - 1'57": "Ratón Pérez 2 ", Film. Bren Entertainment/Filmax Animation.

Tasks: Live Action Lighting, Modelling and Pre-comp.

Role: Senior Modeller and Lighting Operator.

Software: XSI.

1'58" - 2'45": "Donkey Xote", Film. Bren Entertainment/Filmax Animation

Tasks: Modelling, Cloth Simulation (Syflex), Realflow (Liquids) and UV Mapping.

Role: Senior Modeller and VFX Operator.

Software: XSI.

2'46 - 3'20": "P3K Pinocchio 3000 ", Film. Bren Entertainment/Filmax

Tasks: Modelling and UV Mapping.

Role: Senior Modeller.

Software: XSI.